

### **Module 3: New major company**

(Additional material: 1 major company charter, 4 shares, three brown tokens)

The major company „Compagnie Internationale des Wagons-Lits“ (CIWL) is introduced. It consists of a 40% director share and three 20% shares.

If a minor company runs a train from one red off-board location to another one, it now automatically gains a bonus of Ft 30 (Ft 50 from brown phase on). The same amount is paid from the bank into the treasury of the CIWL.

The share limit per player doesn't change.

As usual the director share must not be purchased directly. It must be changed if one player owns two 20% shares. If all 20% shares are in players hands and no 20% share is available for purchase, a player may trade in his 20% share into the 40% director share. He just has to pay for the other half of the director's share.

### **Module 4: „All or nothing“:**

(No additional material required.)

Instead of the rule „The director of a major company decides how much money of its treasury (in multiples of 10) is paid out to the shareholders.“ (rule VI.4.3.) use:

„The director of a major company decides if all the money of its treasury is paid out to the shareholders or withhold in the company.“

*Background:*

*A small change of the rules with great effect.*

*This was the standard rule of most of the playtesting games. It makes the share play trickier. Share value of the train selling major companies (orange and purple) is more difficult to assess.*

#### **Did you know?**

*Donaudampfschiffahrtsgesellschaft is a compound word that serves as an example of the virtually unlimited compounding of nouns that is possible in many Germanic languages. It is part of the longest word published in the German language - according to the 1996 Guinness Book of World Records: Donaudampfschiffahrtselektrizitätenhauptbetriebswerkbauunterbeamtengesellschaft*

# Leonhard Orgler

## Expansion

For 3 – 6 players



# 18 Magyarország



The 18Mag Expansion Kit comes with four modules. You may use one or more or all of the new modules for a new game experience.

Components:

- 4 charters: 3 minors, 1 major
- 20 cards: 6 supporter cards, 4 share cards, 10 additional 2-train cards
- Five large tokens: 3 brown major company tokens, 2 additional terrain tokens
- 16 small tokens: 12 black minor company tokens, 4 white tokens
- 18 stickers
- 1 rule set

### **Module 1: Supporter Cards**

(Additional material: 6 supporter cards)

Add the six supporter cards to the starting package. Each player may choose one supporter card in addition to the shares and minor companies selected in the first share round. This requires another turn in the first share round.

The supporter card gives a benefit for **one** minor company **once** during an operating round (OR). Turn the card face down after usage. At the end of an OR, all supporter cards are turned face up again. The benefit must not be used for a major company.

Each OR the benefit can be used for the same or a different company as the OR before. The benefits in detail:

a) Kálman Kandó (Mémök = Engineer)

Gives a discount on a train purchase:

- Ft 10 on the purchase of a 2-train,
- Ft 15 on the purchase of a 3-train,
- Ft 20 on the purchase of a 4-train,
- Ft 30 on the purchase of a 6-train.

b) Feketeházy János (Mémök = Engineer)

Comes with a virtual permanent terrain token: Once per OR the terrain costs for one hex (if a yellow track tile is laid there) are paid by the bank into the green company.

c) Salomon Mayer Freiherr von Rothschild (Pénzember = financier)

Gives an income of Ft 10 per OR (for one company) at any time during the turn of one of the players companies.

d) Georg Simon von Sina (Pénzember = financier)

Gives a free additional upgrade to green and brown. All upgrading rules apply (the tiles must be available).

Example: It is allowed to lay a yellow tile for Ft 10 (paid to the yellow company), then upgrade it to green as normal tile lay and then upgrade it to brown using the Georg Simon von Sina property.

e) Donaudampfschiffahrtsgesellschaft (Vállalat = company)

Gives a discount of 50% on token laying. That means the first token of a minor company cost Ft 20 (and only Ft 10 of it will go to the yellow company), the second token cost Ft 40 (and only Ft 20 of it will go to the yellow company).

f) Magyar Államvasutak

One train of a minor company becomes an X+1 train. It may run to one additional town. If this minor company uses the benefits of the blue company (a train becomes a plus train) the Magyar Államvasutak may be used for the same train (for example turning a 2+2 into a 2+3 train or a 4+4 into a 4+5 train) or a different train (for example turning a 3-train into a 3+1 train).

Variant for 3 players: Each player may choose 2 supporter cards, one per turn.

### **Module 2: New minor companies**

(Additional material: 3 minor company charters, 9 company tokens, 2 terrain tokens, white tokens)

Three new minor companies are introduced, so that you now have a pool of 16 minor companies:

<b>Number</b>	<b>Name</b>	<b>Abbr.</b>	<b>Home</b>	<b>Terrain Tokens</b>
14	Nagyvárad–Kolozsvár-vasútvonal	NKV	Kolozsvár (F23)	2
15	Vágvölgyi vasút	VVP	ozsony (C8)	0
16	Püspökladány–Nagyvárad vasútvonal	PNV	Nagyvárad (F19)	0

You can use this Module in different ways:

a) Simple variant: Shuffle all 16 minor charters, randomly eliminate three charters and play with the remaining 13 minor companies as usual. Use the white tokens to cover the home cities of the companies not in play.

b) Challenging variant: Use all 16 minors. The limit of minor companies per player increases as following:

3 players: 5; 4 players: 4; 5 players: 3.

You may need the additional 2-train cards.